Understanding New Media

Media 280
Monday and Wednesday, Summer 2008 11:40am – 2:50pm
Joseph Moore
understandingnewmedia@gmail.com
Department of Film and Media Studies, Hunter College
Office hours: By appointment

Course Description

This class covers the convergence of media, communications technologies, art, design, and culture. It is intended to familiarize students with important approaches in new media, focusing on the history of the medium and the conceptual history of interactivity in art and communication.

"All media were once new media", states cultural theorist Lisa Gitelman as she begins her book *New Media 1740-1915*. Historicizing media, whether "new" or otherwise is important if we are to understand what has led to the present cultural milieu in the west and elsewhere. By looking at past as well as current technologies we will draw a thread through what often appear to be disparate objects and tie them to one another within the flow of history.

New media do not inhabit one discipline in particular and so fall under the rubric of "multimedia". As multimedia, this class will necessarily include studies from a series of diverse disciplines: art, science, philosophy, cultural theory, and history.

Many of the ideas surrounding media are both difficult and highly abstract and so art will play an important role in this class. Using the work of artists we will examine the theories presented in this class as they manifest themselves in concrete art objects.

Objectives

- Demonstrate an understanding of some major themes in media theory.
- Develop an understanding of the history of new media.
- Gain knowledge of new media art and artists.

Student Responsibilities

- Turn in work on time. Late work will not be accepted.
- Spend the appropriate amount of time and effort completing assignments. Time working outside of class is required!
- Participate in class.
- Be present! Attendance is mandatory. 3 absences = a failing grade.
- You are responsible for signing the role. This is how I know that you were present.

Course Requirements

- Students will write a response to each reading. I'm not looking for a grand thesis here, just considered responses to the reading. Every response should <u>use</u> the reading.
- There will be one final research paper with MLA documentation 9-10 pages. You will also be required to do a presentation based on your final research project. This should be a paper of professional quality, free from spelling and grammatical errors, well thought out and well structured.

Required Texts

The New Media Reader edited by Noah Wardrip-Fruin and Nick Montfort.

The reader is available for purchase from Shakespeare and Co. There will also be a copy on reserve at the library. You may also attempt to find a used copy on the web. www.addall.com is a used book search engine I've found handy.

• Other readings will be available on the Internet or I will give out copies in advance.

Method of evaluation:

Your grade will be based on class participation, responses to reading, and a final paper and presentation. No late assignments will be accepted. Any papers that are found to be guilty of plagiarism will result in a failure in the course.

Plagiarize:

- 1. To use and pass off as one's own (the ideas or writings of another).
- 2. To appropriate for use as one's own passages or ideas from (another).

Source: The American Heritage College Dictionary. (1997). Boston: Houghton Mifflin Company.

Plagiarism:

is the act of presenting another person's literary, artistic, or musical work as one's own. For example, a student who copies from reference books has committed plagiarism. A work need not be identical to the original to be plagiarism. But it must be so similar that it has obviously been copied.

from: http://lib1.bmcc.cuny.edu/facres/plagiarism.html

More information on plagiarism can be found at: http://rwc.hunter.cuny.edu/reading-writing/on-line/qpp.html

Grades will be based on the following percentages:

Participation and Attendance	30%
Final Research Paper and Presentation	25%
Responses to reading	45%

Course Schedule

Class 1 M June 2nd Introduction

Go over syllabus.

What is "New Media"? What is "Old Media"?

View film Nanook of the North. View Metropolis. Look at examples of Machinima.

Class 2 W June 4th

Art, Mass Production, and Aura 1

Discuss Benjamin.

View Dziga Vertov's The Man With the Movie Camera.

Reading Due

The Work of Art in the Age of Its Technical Reproducibility by Walter Benjamin Handout

Analysis 1 Due

Write a one page analysis of The Work of Art.

Class 3 M June 9th

Art, Mass Production, and Aura 2

Discuss Horkheimer & Adorno.

View Refenstahl's Triumph of the Will

Reading Due

-The Culture Industry by Theodor Adorno and Max Horkheimer Handout

Analysis 2 Due

We begin our term with two foundational works written in first half of the twentieth century. Compare and contrast Adorno and Horkheimer's chapter in the Dialectic of Enlightenment to Benjamin's essay.

Class 4 W June 11th

Structuring Information

Discuss Bush, Borges. Folksonomies, Information Architecture. Explore the del.icio.us social book-marking system.

Reading Due

-The Garden of Forking Paths by Jorge Luis Borges

The New Media Reader pgs 29-34

-As We May Think by Vannevar Bush

The New Media Reader pgs 35-47

-Spend a few minutes reading Victory Garden by Stuart Moulthrop

http://www.eastgate.com/VG/VGStart.html

Analysis 3 Due

How do the systems the two authors envision reflect different ways of understanding the world? Do they attempt to make it more logical? Do they present different viewpoints concerning society's ability to make sense of the world?

Class 5 M June 16th

Technological Determinism & The Social Construction of Technology

Discuss McLuhan, Williams, and Winner

Reading Due

-Playboy Interview with Marshall McLuhan

Handout

-The Medium is the Message by Marshall McLuhan

The New Media Reader pgs 203-209

-First Chapter Television: The Society and the Technology by Raymond Williams

The New Media Reader pgs 289-300

-Do Artifacts Have Politics? By Langdon Winner

Handout

Analysis 4 Due

Two very important thinkers in the study of media and society, Williams and McLuhan also present opposing views on to how we might understand media's relationship to society.

Write a one-page analysis of the two texts highlighting Williams' critique of Technological Determinism.

Class 6 W June 18th Interactivity in Art

Discuss Authors, view examples of interactive art.

Reading Due

-Happenings by Alan Kaprow The New Media Reader pgs 83-88 -Intermedia by Dick Higgins

Handout

-The Construction of Change by Roy Ascott

The New Media Reader pgs 127-132

-Responsive Environments by Myron W. Kruger

The New Media Reader pgs 377-389

Analysis 5 Due

Do the approaches to art discussed in the readings challenge the traditional roles of artist/spectator? If they do challenge those categories, do they do so in significant ways? Why would an artist want to challenge those roles anyway? More importantly, how does interaction change our relationship to media/technology in substantial ways according to the authors?

Class 7 M June 23rd **WWW** and Community

Discuss Turkle, Etzioni.

Reading Due

-Excerpt from Life on Screen by Sherry Turkle Handout

-Are Virtual and Democratic Communities Feasible by Amitai Etzioni Handout

Analysis 6 Due

Write a one-page response to the reading.

Class 8 W June 25th

Nonlinearity

Discuss William Burroughs, Nonlinearity in literature as it appears in both contemporary and past cultures. View I.F. works. Discuss using Arseth's theoretical framework.

Reading Due

-The Cut-Up Method by William S. Burroughs

The New Media Reader pgs 89-91.

-Prose and Anticombinatorics by Italo Calvino

The New Media Reader pgs 183-187

-Nonlinearity and Literary Theory by Espen J Aarseth

New Media Reader pgs 761-782

Analysis 7 Due

Take a few minutes and play/read Curses, a work of interactive fiction

Curses is available on the New Media Reader CD. You can find by opening the CD -> Go to the "Programs" folder -> Interactive Fiction -> Curses.z5

You may also download Curses here:

http://wurb.com/if/game/55

There are instructions on how to play in the README.txt but on OSX you should dowload the following application to read the text:

http://www.logicalshift.co.uk/mac/Zoom-1.0.4.dmg

On windows you can use the Frotz.exe app included in the New Media Reader or download it here:

http://www.malinche.net/windowsfrotz.exe

The story begins very dryly, but changes drastically as you progress.

Write a page about you experience with Curses, relating it to this weeks reading or another of your choice.

Class 9 M June 30th

Surveillance

Discuss Arge and Foucault. Final topics due.

Reading Due

- -Panopticism by Michel Foucault
- -Surveillance and Capture by Philip Agre

The New Media Reader pgs 737-760

Analysis 8 Due

Consider a current issue that would be an applicable example of surveillance and discuss it in terms of insights provided by the readings.

Class 10 W July 2nd

Design

Discuss Norman and design principles. Examine class drawings. Bad Design Scavenger Hunt.

Reading Due

-The Psychopathology of Everyday Things by Donald Norman Handout

Analysis 10

Design a product that combines the following into one item:

- i. AM-FM radio
- ii. Mp3 player
- iii. CD player
- iv. Telephone
- v. Telephone answering machine
- vi. Clock
- vii. Desk lamp

Class 11 M July 7th

Present Group 1

Class 12 W July 9th

Present Group 2

Final Papers Due July 9th

The Final:

For the final paper you will write a close analysis of one technological artifact or event. The

subject may be a website, the work of a new media artist, a particular new media technology, or some other object that falls within the purview of the class. The paper will not be evaluated on its breadth so the more narrow the focus the better. You should site at least five sources that were used in your research, two of which may be found in the reader and the remaining three elsewhere. The paper should be 9 pages in length. You will also be required to give a class presentation of your research around 6 minutes in length. We will further discuss the final paper and presentation later in the term.

This Syllabus subject to change.

New Media Department Policy and Information

- * If you have a disability which will affect your coursework, please notify the instructor within the first two weeks of class to ensure suitable arrangements and a comfortable working environment. Contact The Office for Students with Disabilities, Hunter East 1119 Phone (212) 772-4882 or 4891, TTY: (212) 650-3230.
- * This is a list of numbers which you can use if there is an emergency or crisis situation on the Hunter campus or if you need assistance at other times. Security -B125 West 772 4444; During business hours: Medical Office Room 307 North 772 4800; Office of Student Services 1119 East 772 4882 4891 (crisis counseling available), The Women's Center 801 East 772 4931.

Hunter's Reading/Writing center is where students receive tutoring in reading and writing skills, critical reading, and the writing process. Students can apply for a weekly appointment with a tutor and/or use drop-in services during scheduled hours. Students may also attend workshops offered at the Center throughout the academic year. http://rwc.hunter.cuny.edu/

* Statement on Originality of the Work

All work completed for this course must be completed by the student enrolled in the course. All work for this course must be made in this course and not fulfilling the requirements of another prior or current course unless pre-approved by the instructor. Plagiarism is a very serious academic offense which will result in penalties ranging from reduction of class grade to failure in the course. Plagiarism occurs when the ideas, images, and words, published or unpublished, of others are presented as one's own without citing the original source. Plagiarism also occurs when the papers, research, or creative works of another person are presented as one's own work.

* Absence policy

Attendance to all classes is required and attendance is taken at each class. A significant part of your final grade will be determined by class attendance. If you need to miss a class, contact the instructor prior to the date and make alternative arrangements. After the fact explanations do not work. More than three absences will result in an 'F' (failure) for the class. No exceptions. This is standard policy across digital media courses. Class begins on time, so you must be punctual. Two late arrivals equal one absence.